

FAIRVIEW VETERINARY CLINIC

**1961 East Main Street
Albemarle, NC 28001
704-983-6168**

BOARDING POLICY

The following policy affects all boarders, so please do not ask for special exceptions.

1. Only Pets that are established clients of our practice will be allowed to board.
2. All boarders must be current on all vaccinations, in accordance with our regular immunization recommendations. If your pet was vaccinated somewhere other than our clinic, you must present proof of these vaccinations; for example, a copy of written records.
3. Pets showing signs of illness will be treated and the owner will be responsible for payment of treatment. Ectoparasitism (fleas, ticks) is considered illness.
4. There is a \$1.50 charge for each time a pet is given medication while boarding.
5. We must have a telephone number to contact a responsible party in case of serious problems that may arise.
6. Dogs are normally allowed exercise in a clean, fenced grassed yard while here. Those showing signs of aggressiveness or extreme fright will not be allowed that privilege.
7. Fresh food and water will of course be provided. Each pet will be allowed to bring one toy, blanket from home if you desire.
8. Check in / check out time is 1:30 pm. This means that at 1:30 pm each animal boarded will incur another day's charges.
9. Boarders will be admitted and discharged only during regular office hours 7:30 am to 12 noon and 1:00 pm to 5:30 pm Monday – Friday. **NO EXCEPTIONS**
10. Please try to make reservations as soon as possible, at certain times of the year all of our room is taken.
11. Only employees are allowed in the kennel.
12. If another person is to be allowed to visit your pet or pick your pet up, you must supply us with name upon checking in, and they will be asked to supply proof of identification.
13. This form must be signed by who ever presents the pet(s) for admittance, as well as an employee of our clinic.

Alan T. Howard, DVM

Date: _____

Signature of presenter of pet(s): _____

Witness: _____

Employee of clinic